



**WINSTAR Display Co.,Ltd.**  
**華凌光電股份有限公司**



# Winstar Display Co., LTD

## 華凌光電股份有限公司



WEB: <https://www.winstar.com.tw> E-mail: sales@winstar.com.tw

### SPECIFICATION

**CUSTOMER :** \_\_\_\_\_

**MODULE NO.:** WF121ETWAMLNNO#

<p><b>APPROVED BY:</b></p> <p>( FOR CUSTOMER USE ONLY )</p>	<p><b>PCB VERSION:</b> _____</p> <p><b>DATA:</b> _____</p>
---	--

SALES BY	APPROVED BY	CHECKED BY	PREPARED BY
			葉虹蘭
<b>ISSUED DATE: 2018/06/14</b>			

TFT Display Inspection Specification: <https://www.winstar.com.tw/technology/download.html>

Precaution in use of TFT module: <https://www.winstar.com.tw/technology/download/declaration.html>



**RECORDS OF REVISION**

**DOC. FIRST ISSUE**

VERSION	DATE	REVISED PAGE NO.	SUMMARY
0	2018/06/14		First issue

WINSTAR DISPLAY Co., Ltd.

# Contents

1.Module Classification Information

2.Summary

3.General Specification

4.Absolute Maximum Ratings

5.Electrical Characteristics

6.Interface Timing Characteristics

7.Optical Characteristics

8.Interface

9.Block Diagram

10.Reliability

11.Contour Drawing

12.Other

WINSTAR DISPLAY Co., Ltd.

# 1.Module Classification Information

W F 121 E T W A M L N N 0 #  
 ① ② ③ ④ ⑤ ⑥ ⑦ ⑧ ⑨ ⑩ ⑪ ⑫ ⑬

①	Brand : WINSTAR DISPLAY CORPORATION											
②	Display Type : F→TFT Type, J→Custom TFT											
③	Display Size : 12.1" TFT											
④	Model serials no.											
⑤	Backlight Type :	F→CCFL, White S→LED, High Light White					T→LED, White Z→Nichia LED, White					
⑥	LCD Polarize Type/ Temperature range/ Gray Scale Inversion Direction	A→Transmissive, N.T, IPS TFT C→Transmissive, N. T, 6:00 ; F→Transmissive, N.T,12:00 ; I→Transmissive, W. T, 6:00 K→Transflective, W.T,12:00 L→Transmissive, W.T,12:00 N→Transmissive, Super W.T, 6:00					Q→Transmissive, Super W.T, 12:00 R→Transmissive, Super W.T, O-TFT V→Transmissive, Super W.T, VA TFT W→Transmissive, Super W.T, IPS TFT X→Transmissive, W.T, VA TFT Y→Transmissive, W.T, IPS TFT Z→Transmissive, W.T, O-TFT					
⑦	A : TFT LCD B : TFT+SCREW HOLES+CONTROL BOARD C : TFT+ SCREW HOLES +A/D BOARD D : TFT+ SCREW HOLES +A/D BOARD+CONTROL BOARD E : TFT+ SCREW HOLES +POWER BOARD					F : TFT+CONTROL BOARD G : TFT+ SCREW HOLES H : TFT+D/V BOARD I : TFT+ SCREW HOLES +D/V BOARD J : TFT+POWER BD						
⑧	Resolution:											
	A	128160	B	320234	C	320240	D	480234	E	480272	F	640480
	G	800480	H	1024600	I	320480	J	240320	K	800600	L	240400
	M	1024768	N	128128	P	1280800	Q	480800	R	640320	S	480128
	T	800320	U	8001280	V	176220	W	1280398	X	1024250	Y	1920720
	Z	800200	2	1024324	3	7201280	4	19201200	5	1366768	6	1280320
⑨	D: Digital L : LVDS M:MIPI											
⑩	Interface:											
	N	Without control board			A	8Bit		B	16Bit		H	HDMI
	I	I2C Interface			R	RS232		S	SPI Interface		U	USB
⑪	TS:											
	N	Without TS			T	Resistive touch panel			C	Capacitive touch panel (G-F-F)		
	G	Capacitive touch panel (G-G)					C1	Capacitive touch panel (G-F-F)+OCA				
	C2	Capacitive touch panel (G-F-F)+OCR					G1	Capacitive touch panel (G-G)+OCA				
	G2	Capacitive touch panel (G-G)+OCR					B	CTP+GG+USB				
⑫	Version: X:Raspberry pi											
⑬	Special Code		#:Fit in with ROHS directive regulations									

--	--	--

WINSTAR DISPLAY Co., Ltd.

## **2.Summary**

TFT 12.1” is a IPS transmissive type color active matrix TFT liquid crystal display that use amorphous silicon TFT as switching devices. This module is a composed of a TFT\_LCD module. It is usually designed for industrial application and this module follows RoHs.

WINSTAR DISPLAY Co., Ltd.

### 3. General Specifications

Item	Dimension	Unit
Size	12.1	inch
Pixel Number	1024 x R.G.B. x 768	pixel
Module dimension	260.5 x 204.0 x 8.4	mm
Bezel Opening Area	249.0 x 187.5	mm
Active Area	245.76 (H) x 184.32 (V)	mm
Pixel Pitch	0.240(H) x 0.240(V)	mm
LCD type	TFT, Normally black, Transmissive	
View Direction	Wide View	
Aspect Ratio	4:3	
TFT Driver IC	TBD	
TFT Interface	1ch-LVDS	
Backlight Type	LED ,Normally White	
With /Without TP	Without TP	
Surface	Anti-Glare	

\*Color tone slight changed by temperature and driving voltage.



## 4. Absolute Maximum Ratings

Item	Symbol	Min	Typ	Max	Unit
Operating Temperature	TOP	-30	—	+85	°C
Storage Temperature	TST	-40	—	+90	°C

Note: Device is subject to be damaged permanently if stresses beyond those absolute maximum ratings listed above

1. Temp.  $\leq 60^{\circ}\text{C}$ , 90% RH MAX. Temp.  $> 60^{\circ}\text{C}$ , Absolute humidity shall be less than 90% RH at  $60^{\circ}\text{C}$

WINSTAR DISPLAY Co., Ltd.

# 5. Electrical Characteristics

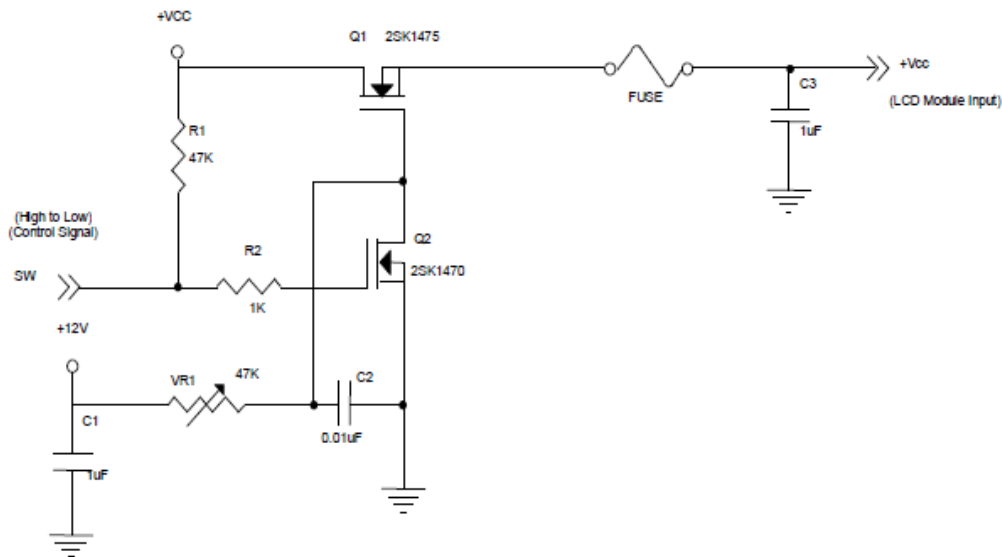
## 5.1. TFT LCD MODULE

Ta = 25 ± 2 °C

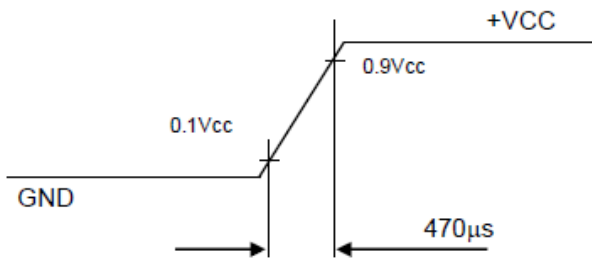
Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
Power Supply Voltage	VCC	3.0	3.3	3.6	V	(1) at Vcc=3.3V
Rush Current	IRUSH	-	-	4	A	(2)
Power Supply Current	White	-	370	450	mA	(3)a, at Vcc=3.3V
	Black	-	300	380	mA	(3)b, at Vcc=3.3V
Power Consumption	PL	-	1.22	1.49	W	
LVDS differential input voltage	VID	100	-	600	mV	
LVDS common input voltage	VICM	0.7	-	1.6	V	

Note (1) The assembly should be always operated within above ranges.

Note (2) Measurement Conditions



**Vcc rising time is 470μs**



Note (3) The specified power supply current is under the conditions at  $V_{cc} = 3.3V$ ,  $T_a = 25 \pm 2 \text{ }^\circ\text{C}$ ,  $f_v = 60$

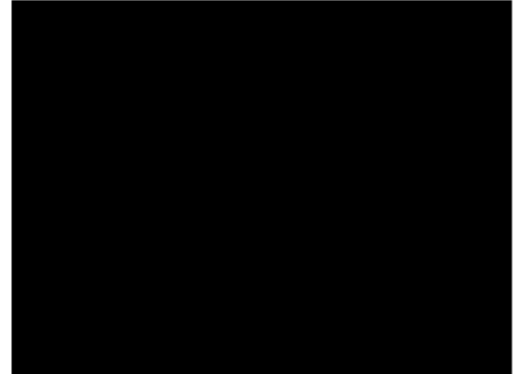
Hz, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern



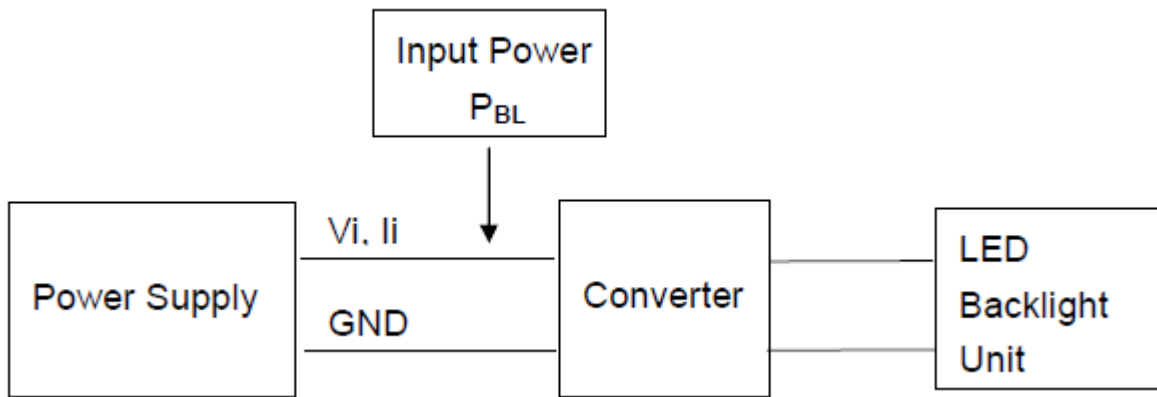
Active Area

## 5.2. BACKLIGHT UNIT

$T_a = 25 \pm 2 \text{ }^\circ\text{C}$

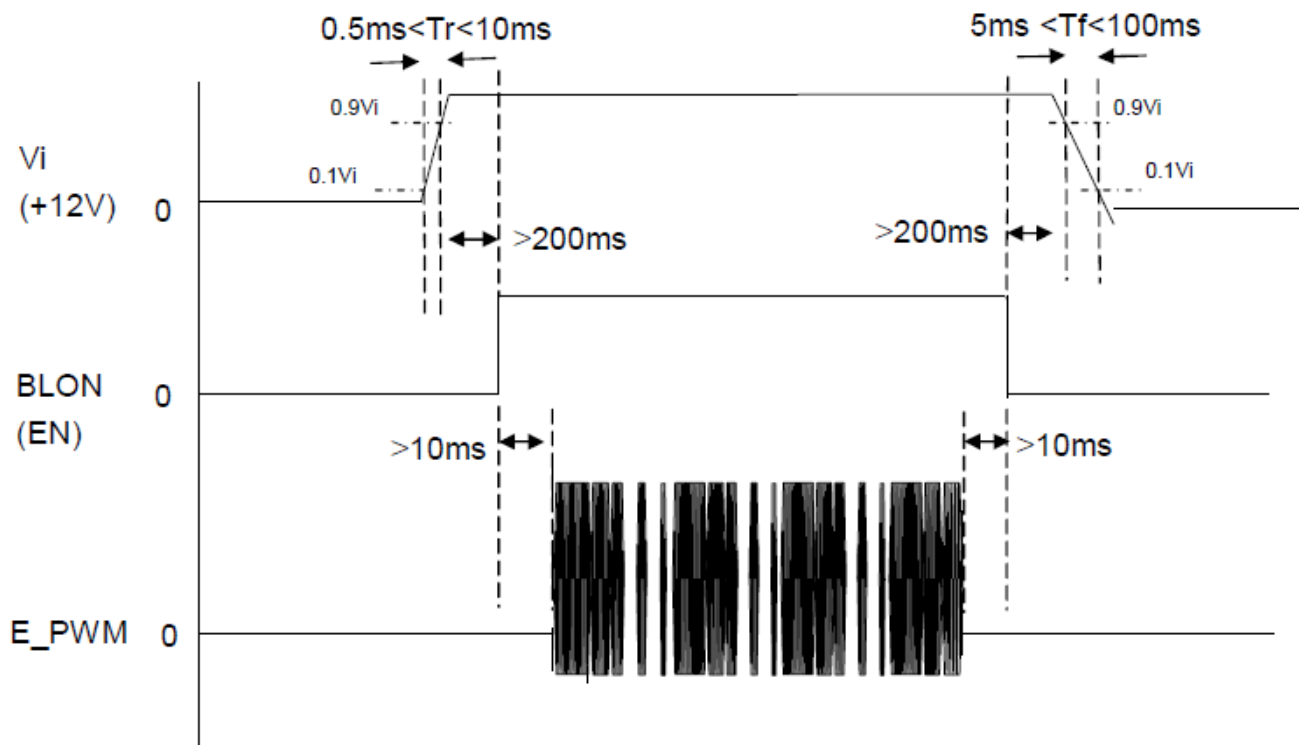
Parameter	Symbol	Value			Unit	Note	
		Min.	Typ.	Max.			
Converter Power Supply Voltage	$V_i$	10.8	12.0	13.2	V		
Converter Power Supply Ripple Voltage	$V_{iRP}$	-	-	500	mV		
Converter Power Supply Current	$I_i$	-	0.9	1.07	A	@ $V_i = 12V$ (Duty 100%)	
Converter Inrush Current	$I_{iRUSH}$	-	-	3.0	A	@ $V_i$ rising time = 10ms ( $V_i = 12V$ )	
Backlight Power Consumption	PBL	-	10.8	12.8	W	@ $V_i = 12V$ (Duty 100%)	
EN Control Level	Backlight on	BLON	2.5	3.3	5.0	V	
	Backlight off		0	---	0.3	V	
PWM Control Level	PWM High Level	E_PWM	2.5	3.3	5.0	V	
	PWM Low Level		0	-	0.15	V	
PWM Noise Range	VNoise	-	-	0.1	V		
PWM Control Duty Ratio	-	1	-	100	%	@200Hz	
PWM Control Frequency	fPWM	190	200	20k	Hz	(3)	
LED Life Time	LL	50,000	-	-	Hrs	(2)	

Note (1) LED current is measured by utilizing a high frequency current meter as shown below:



Note (2) The lifetime of LED is estimated data and defined as the time when it continues to operate under the conditions at  $T_a = 25 \pm 2 \text{ }^\circ\text{C}$  and Duty 100% until the brightness becomes  $\leq 50\%$  of its original value. Operating LED at high temperature condition will reduce life time and lead to color shift.

Note (3) At 200Hz PWM control frequency, duty ratio range is restricted from 1% to 100%, When PWM control frequency is 20kHz, duty ratio range is restricted from 10% to 100%. Power sequence and control signal timing are shown in the following figure



Note : While system is turned ON or OFF, the power sequences must follow as below descriptions

Turn ON sequence:  $V_i(+12V) \rightarrow BLON \rightarrow E\_PWM$  signal

Turn OFF sequence:  $E\_PWM$  signal  $\rightarrow BLON \rightarrow V_i(+12V)$

# 6. Interface Timing

## 6.1. INPUT SIGNAL TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

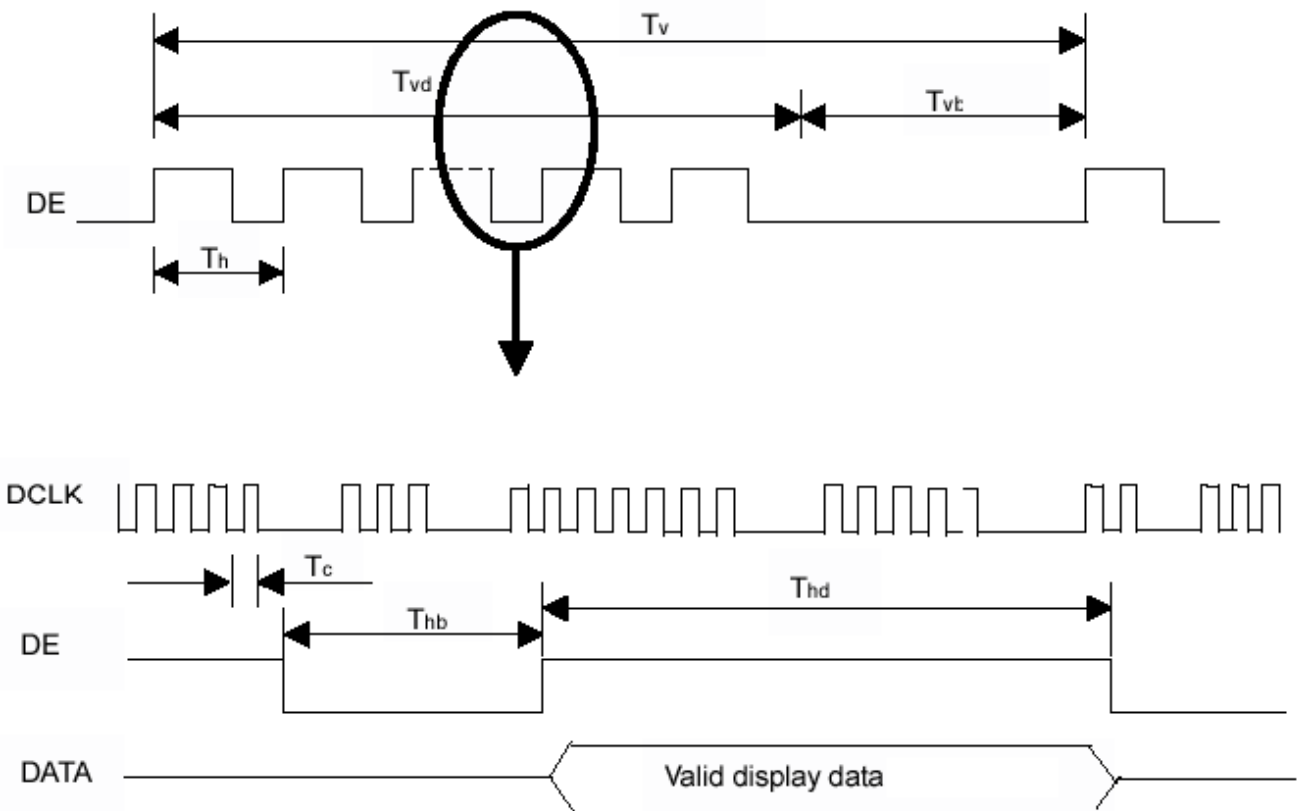
Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
DCLK	Frequency	Fc	57.5	64.9	74.4	MHZ	
Vertical Active Display Term	Total	Tv	774	806	848	Th	Tv=Tvd+Tvb
	Display	Tvd	-	768	-	Th	-
	Blank	Tvb	6	38	80	Th	-
Horizontal Active Display Term	Total	Th	1240	1344	1464	Tc	Th=Thd+Thb
	Display	Thd	-	1024	-	Tc	-
	Blank	Thb	216	320	440	Tc	-

Note (1) Since this assembly is operated in DE only mode, Hsync and Vsync input signals should be set to low logic level. Otherwise, this assembly would operate abnormally.

(2) Frame rate is 60Hz

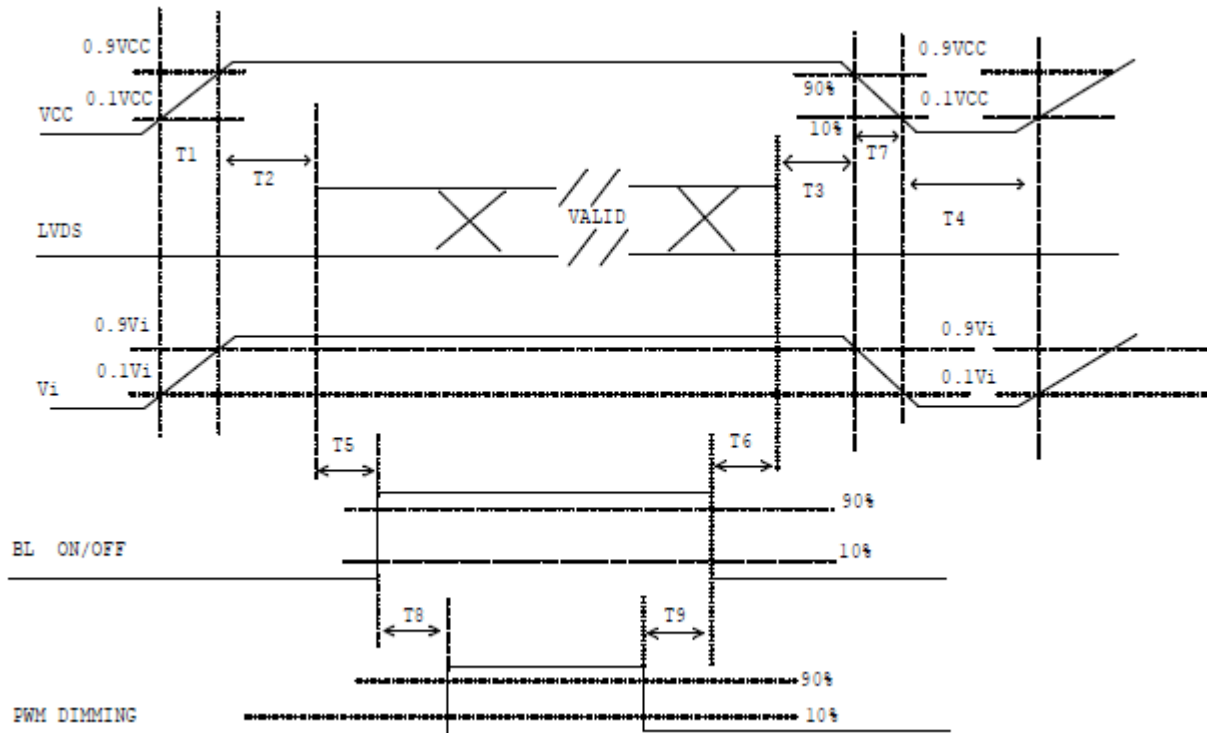
(3) The Tv(Tvd+Tvb) must be integer, otherwise, this module would operate abnormally.

### INPUT SIGNAL TIMING DIAGRAM



## 6.2. POWER ON/OFF SEQUENCE

To prevent a latch-up or DC operation of LCD assembly, the power on/off sequence should be as the diagram below.



### Power ON/OFF sequence

Note (1) Please avoid floating state of interface signal at invalid period.

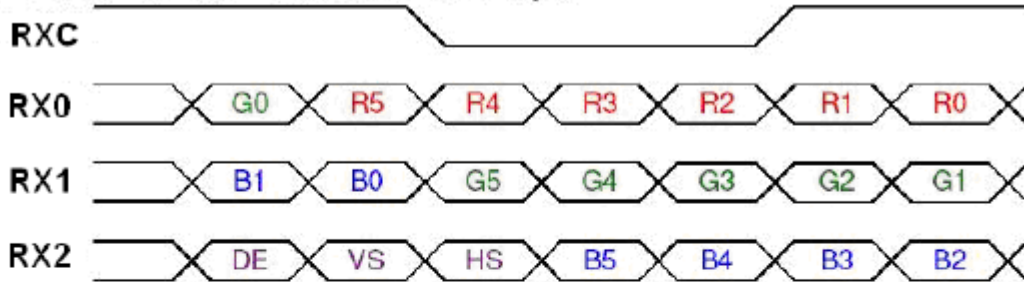
Note (2) When the interface signal is invalid, be sure to pull down the power supply of LCD VCC to 0 V.

Note (3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.

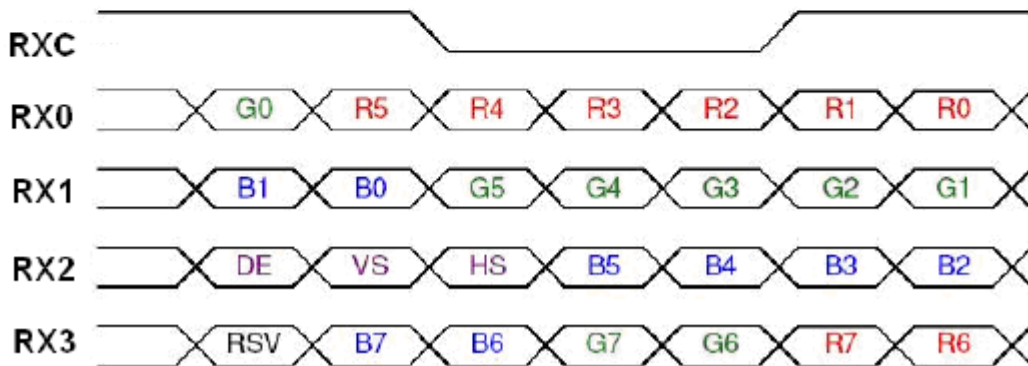
Parameter	Value			Units
	Min	Typ	Max	
T1	0.5	-	10	ms
T2	0	-	50	ms
T3	0	-	50	ms
T4	500	-	-	ms
T5	200	-	-	ms
T6	200	-	-	ms
T7	5	-	300	ms
T8	10	-	-	ms
T9	10	-	-	ms

### 6.3. The Input Data Format

**SEL68 = "Low" or "NC" for 6 bits LVDS Input**



**SEL68 = "High" for 8 bits LVDS Input**



Note (1) R/G/B data 7: MSB, R/G/B data 0: LSB

Note (2) Please follow PSWG

Signal Name	Description	Remark
R7	Red Data 7 (MSB)	Red-pixel Data Each red pixel's brightness data consists of these 8 bits pixel data.
R6	Red Data 6	
R5	Red Data 5	
R4	Red Data 4	
R3	Red Data 3	
R2	Red Data 2	
R1	Red Data 1	
R0	Red Data 0 (LSB)	
G7	Green Data 7 (MSB)	Green-pixel Data Each green pixel's brightness data consists of these 8 bits pixel data.
G6	GreenData 6	
G5	GreenData 5	
G4	GreenData 4	
G3	GreenData 3	
G2	GreenData 2	
G1	GreenData 1	
G0	GreenData 0 (LSB)	
B7	Blue Data 7 (MSB)	Blue-pixel Data Each blue pixel's brightness data consists of these 8 bits pixel data.
B6	Blue Data 6	
B5	Blue Data 5	
B4	Blue Data 4	
B3	Blue Data 3	
B2	Blue Data 2	
B1	Blue Data 1	
B0	Blue Data 0 (LSB)	
RXCLKIN+ RXCLKIN-	LVDS Clock Input	
DE	Display Enable	
VS	Vertical Sync	
HS	Horizontal Sync	

Note (3) Output signals from any system shall be low or Hi-Z state when VCC is off.

WINSTAR DISPLAY Co., Ltd.





# 7. Optical Characteristics

Item	Symbol	Condition.	Min	Typ.	Max.	Unit	Remark	
Response time	Tr	$\theta=0^\circ$ 、 $\phi=0^\circ$	-	13	18	.ms	Note 3	
	Tf		-	12	17	.ms		
Contrast ratio	CR	At optimized viewing angle	700	1000	-	-	Note 4	
Color Chromaticity	White	$\theta=0^\circ$ 、 $\phi=0$	Wx	0.263	0.313	0.363	Note 2,6,7	
	Wy		0.279	0.329	0.379			
Viewing angle	Hor.	$\Theta_R$	$CR \geq 10$	85	89	-	Deg.	Note 1
		$\Theta_L$		85	89	-		
	Ver.	$\Phi_T$		85	89	-		
		$\Phi_B$		85	89	-		
Brightness	-	-	480	600	-	cd/m <sup>2</sup>	Center of display	
Uniformity	(U)		70	80	-	%	Note5	

Note 1: Definition of viewing angle range

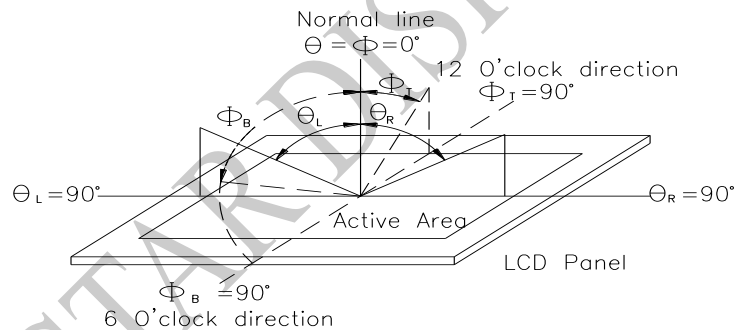


Fig 7.1. Definition of viewing angle

Note 2: Test equipment setup:

After stabilizing and leaving the panel alone at a driven temperature for 10 minutes, the measurement should be executed. Measurement should be executed in a stable, windless, and dark room. Optical specifications are measured by Topcon BM-7 or BM-5 luminance meter 1.0° field of view at a distance of 50cm and normal direction.

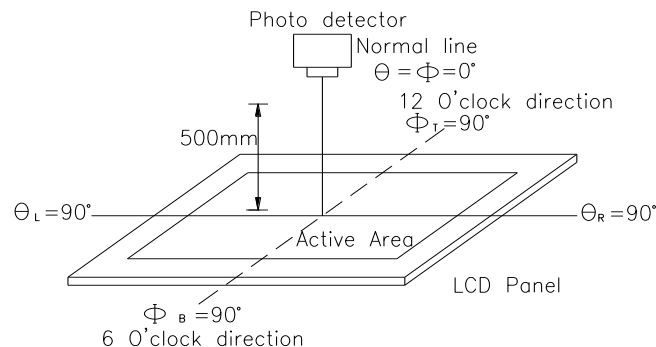
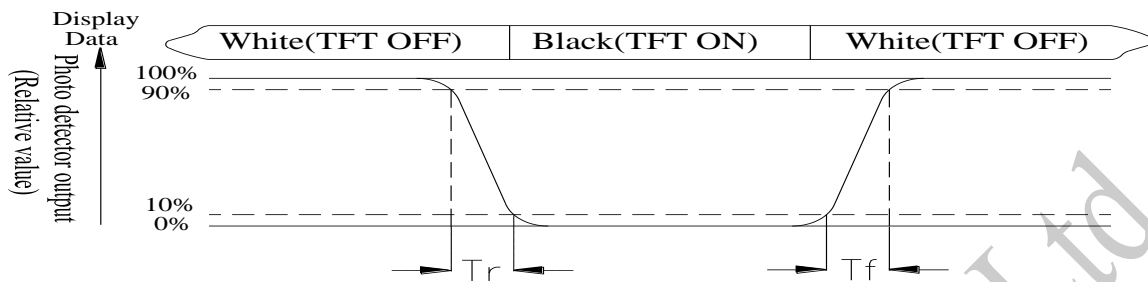


Fig 7.2. Optical measurement system setup

WINSTAR DISPLAY Co., Ltd.

Note 3: Definition of Response time:

The response time is defined as the LCD optical switching time interval between "White" state and "Black" state. Rise time,  $T_r$ , is the time between photo detector output intensity changed from 90% to 10%. And fall time,  $T_f$ , is the time between photo detector output intensity changed from 10% to 90%



Note 4: Definition of contrast ratio:

The contrast ratio is defined as the following expression.

$$\text{Contrast ratio (CR)} = \frac{\text{Luminance measured when LCD on the "White" state}}{\text{Luminance measured when LCD on the "Black" state}}$$

Note 5: Definition of Luminance Uniformity

Active area is divided into 5 measuring areas (Refer Fig 7.3). Every measuring point is placed at the center of each measuring area.

$$\text{Luminance Uniformity (U)} = \text{Lmin/Lmax} \times 100\%$$

D = Active area length

W = Active area width

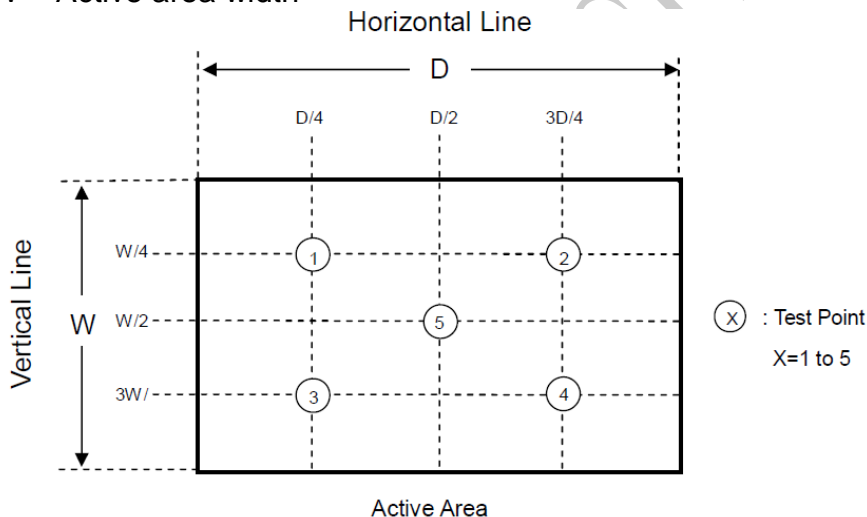


Fig 7.3. Definition of uniformity

Note 6: Definition of color chromaticity (CIE 1931)

Color coordinates measured at the center point of LCD

Note 7: Measured at the center area of the panel when all the input terminals of LCD panel are electrically opened.

# 8.Interface

## 8.1. TFT LCD MODULE

Pin	Name	Description	Remark
1	RX3+	Differential Data Input, CH3 ( Positive )	
2	RX3-	Differential Data Input, CH3 (Negative )	
3	NC	NC	
4	SEL68	LVDS 6/8 bit select function control, Low or NC 6 bit Input Mode High 8bit Input Mode	Note (3)
5	GND	Ground	
6	RXC+	Differential Clock Input ( Positive )	
7	RXC-	Differential Clock Input ( Negative )	
8	GND	Ground	
9	RX2+	Differential Data Input , CH2 ( Positive )	
10	RX2-	Differential Data Input , CH2 ( Negative )	
11	GND	Ground	
12	RX1+	Differential Data Input , CH1 ( Positive )	
13	RX1-	Differential Data Input, CH1 ( Negative )	
14	GND	Ground	
15	RX0+	Differential Data Input, CH0 ( Positive )	
16	RX0-	Differential Data Input, CH0 (Negative )	
17	reLR	Horizontal Reverse Scan Control, Low or NC Normal Mode. High Horizontal Reverse Scan	Note (3)
18	reUD	Vertical Reverse Scan Control, Low or NC Normal Mode, High Vertical Reverse Scan	Note (3)
19	VCC	Power supply	
20	VCC	Power supply	

Note (1) Connector Part No.: STARCONN 076B20-0048RA-G4 or equivalent.

Note (2) User's connector Part No.: JAE FI-SE20ME or equivalent.

Note (3) "Low" stands for 0V. "High" stands for 3.3V. "NC" stands for "No Connected".

## 8.2. BACKLIGHT UNIT(Converter connector pin)

Pin	Symbol	Description	Remark
1	Vi	Converter input voltage	12V
2	Vi	Converter input voltage	12V
3	Vi	Converter input voltage	12V
4	Vi	Converter input voltage	12V
5	V <sub>GND</sub>	Converter ground	Ground
6	V <sub>GND</sub>	Converter ground	Ground
7	V <sub>GND</sub>	Converter ground	Ground
8	V <sub>GND</sub>	Converter ground	Ground
9	EN	Enable pin	3.3V
10	ADJ	Backlight Adjust	PWM Dimming (190-210Hz, Hi: 3.3V <sub>DC</sub> , Lo: 0V <sub>DC</sub> )

Note (1) Connector Part No.: 91208-01001-H01 (ACES) or equivalent.

Note (2) User's connector Part No.: 91209-01011 (ACES) or equivalent

### 8.3. COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

Color		Data Signal																	
		Red						Green						Blue					
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	
Gray Scale Of Green	Green(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	
	Green(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	
	Green(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	
Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0		
Gray Scale Of Blue	Blue(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
	Blue(61)	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	
	Blue(62)	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	
Blue(63)	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1		

Note (1) 0: Low Level Voltage, 1: High Level Voltage

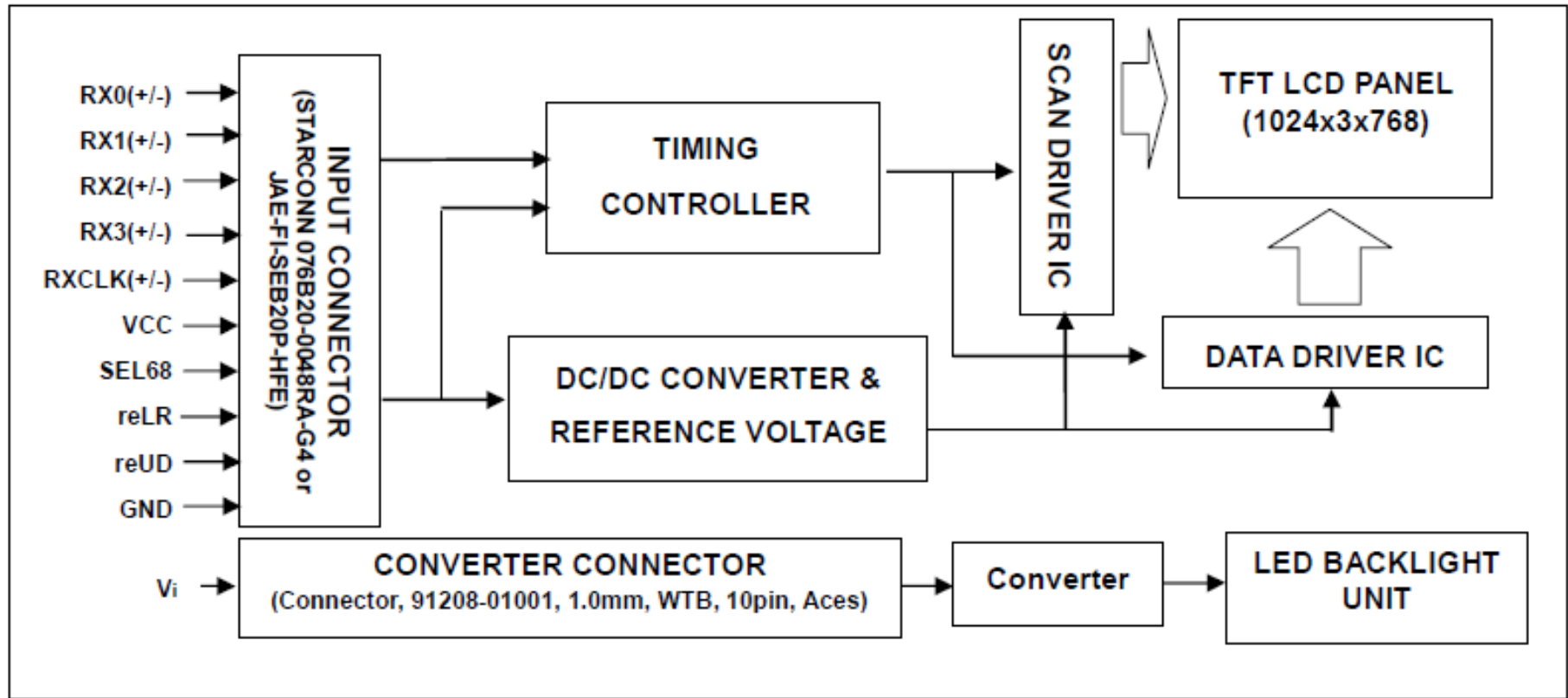
The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

Color		Data Signal																							
		Red								Green								Blue							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
Gray Scale Of Red	Red(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮			
	Red(253)	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	Gray Scale Of Green	Green(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Green(1)		0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0		
Green(2)		0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0		
⋮		⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮			
Green(253)		0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0		
Green(254)		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0		
Green(255)		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0		
Gray Scale Of Blue		Blue(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮			
	Blue(253)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0		
	Blue(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0		
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1		

Note (1) 0: Low Level Voltage, 1: High Level Voltage



# 9. Block Diagram



WINSTAR

# 10. Reliability

## Content of Reliability Test (Super Wide temperature, -30°C~85°C)

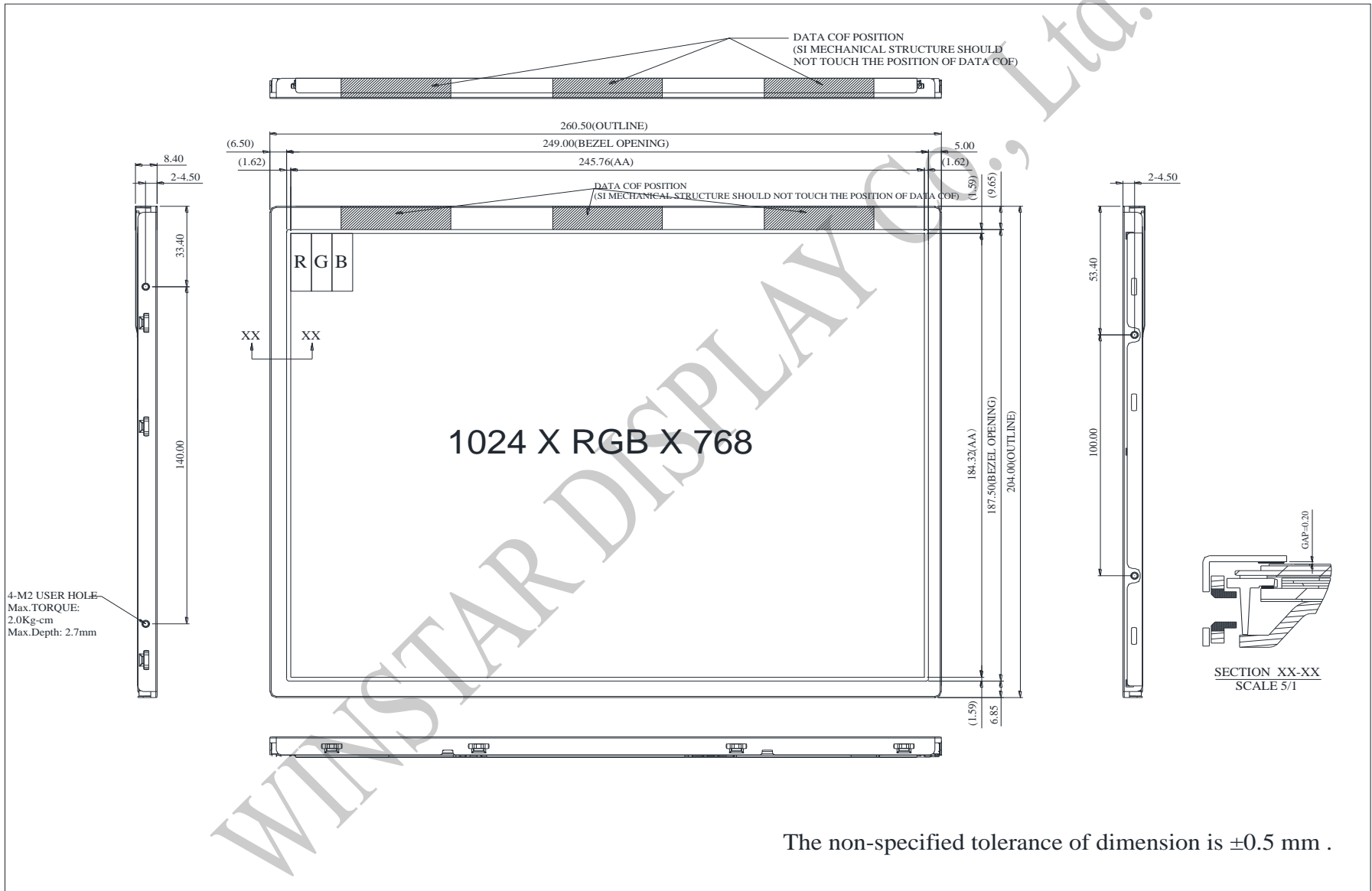
Environmental Test			
Test Item	Content of Test	Test Condition	Note
High Temperature storage	Endurance test applying the high storage temperature for a long time.	90°C 240hrs	2
Low Temperature storage	Endurance test applying the low storage temperature for a long time.	-40°C 240hrs	1,2
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	85°C 240hrs	—
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-30°C 240hrs	1
High Temperature/Humidity storage	The module should be allowed to stand at 60°C,90%RH max	60°C,90%RH 240hrs	1,2
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation <div style="text-align: center;"> <p style="text-align: center;">-30°C    25°C    85°C</p> <p style="text-align: center;">30min    5min    30min</p> <p style="text-align: center;">1 cycle</p> </div>	-30°C/85°C 100 cycles	—
Vibration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude : 1.5mm Vibration Frequency : 10~55Hz One cycle 60 seconds to 3 directions of X,Y,Z for Each 15 minutes	3
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=±600V(contact), ±800v(air), RS=330Ω CS=150pF 10 times	—

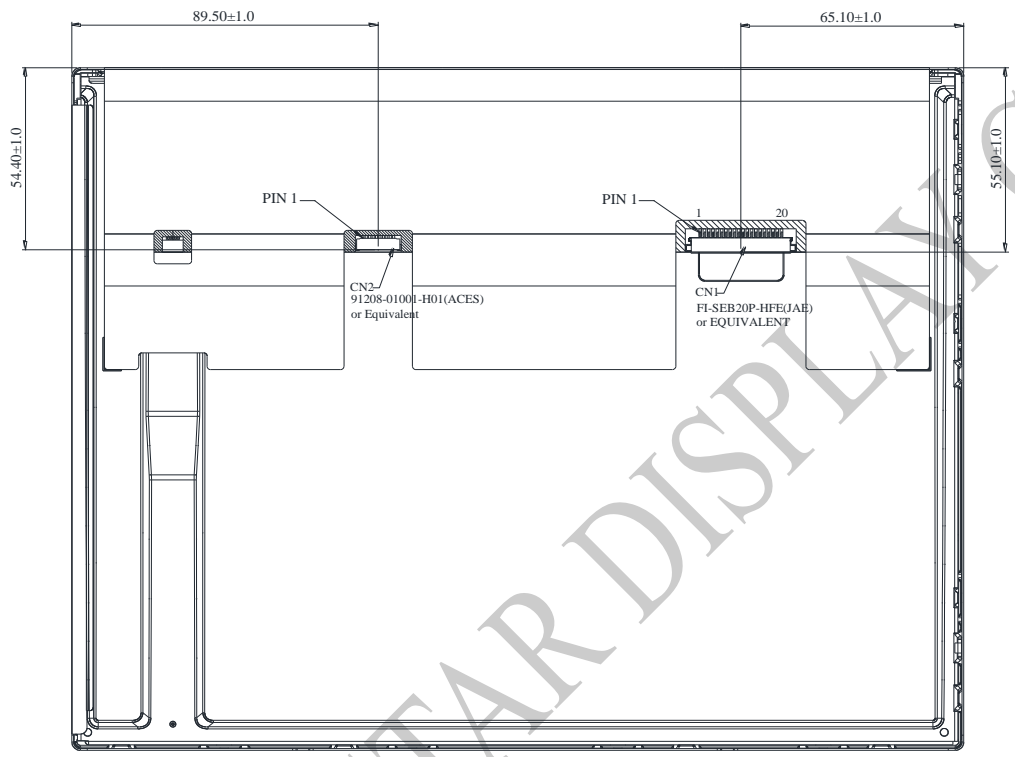
Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal Temperature and humidity after remove from the test chamber.

Note3: The packing have to including into the vibration testing.

# 11. Contour Drawing





CN2	
PIN NO.	SYMBOL
1	V <sub>i</sub>
2	V <sub>i</sub>
3	V <sub>i</sub>
4	V <sub>i</sub>
5	V <sub>GND</sub>
6	V <sub>GND</sub>
7	V <sub>GND</sub>
8	V <sub>GND</sub>
9	EN
10	ADJ

CN1	
PIN NO.	SYMBOL
1	RX3+
2	RX3-
3	NC
4	SEL68
5	GND
6	RXC+
7	RXC-
8	GND
9	RX2+
10	RX2-
11	GND
12	RX1+
13	RX1-
14	GND
15	RX0+
16	RX0-
17	reLR
18	reUD
19	VCC
20	VCC

The non-specified tolerance of dimension is ±0.5 mm .



**1、Panel Specification :**

- 1. Panel Type :  Pass  NG , \_\_\_\_\_
- 2. View Direction :  Pass  NG , \_\_\_\_\_
- 3. Numbers of Dots :  Pass  NG , \_\_\_\_\_
- 4. View Area :  Pass  NG , \_\_\_\_\_
- 5. Active Area :  Pass  NG , \_\_\_\_\_
- 6. Operating :  Pass  NG , \_\_\_\_\_
- 7. Storage Temperature :  Pass  NG , \_\_\_\_\_
- 8. Others : \_\_\_\_\_

**2、Mechanical**

- 1. PCB Size :  Pass  NG , \_\_\_\_\_
- 2. Frame Size :  Pass  NG , \_\_\_\_\_
- 3. Material of Frame :  Pass  NG , \_\_\_\_\_
- 4. Connector Position :  Pass  NG , \_\_\_\_\_
- 5. Fix Hole Position :  Pass  NG , \_\_\_\_\_
- 6. Backlight Position :  Pass  NG , \_\_\_\_\_
- 7. Thickness of PCB :  Pass  NG , \_\_\_\_\_
- 8. Height of Frame to PCB :  Pass  NG , \_\_\_\_\_
- 9. Height of Module :  Pass  NG , \_\_\_\_\_
- 10. Others :  Pass  NG , \_\_\_\_\_

**3、Relative Hole Size :**

- 1. Pitch of Connector :  Pass  NG , \_\_\_\_\_
- 2. Hole size of Connector :  Pass  NG , \_\_\_\_\_
- 3. Mounting Hole size :  Pass  NG , \_\_\_\_\_
- 4. Mounting Hole Type :  Pass  NG , \_\_\_\_\_
- 5. Others :  Pass  NG , \_\_\_\_\_

**4、Backlight Specification :**

- 1. B/L Type :  Pass  NG , \_\_\_\_\_
- 2. B/L Color :  Pass  NG , \_\_\_\_\_
- 3. B/L Driving Voltage (Reference for LED) :  Pass  NG , \_\_\_\_\_
- 4. B/L Driving Current :  Pass  NG , \_\_\_\_\_
- 5. Brightness of B/L :  Pass  NG , \_\_\_\_\_
- 6. B/L Solder Method :  Pass  NG , \_\_\_\_\_
- 7. Others :  Pass  NG , \_\_\_\_\_



Winstar Module Number : \_\_\_\_\_

Page: 2

**5、Electronic Characteristics of Module :**

- 1. Input Voltage :  Pass  NG , \_\_\_\_\_
- 2. Supply Current :  Pass  NG , \_\_\_\_\_
- 3. Driving Voltage for LCD :  Pass  NG , \_\_\_\_\_
- 4. Contrast for LCD :  Pass  NG , \_\_\_\_\_
- 5. B/L Driving Method :  Pass  NG , \_\_\_\_\_
- 6. Negative Voltage Output :  Pass  NG , \_\_\_\_\_
- 7. Interface Function :  Pass  NG , \_\_\_\_\_
- 8. LCD Uniformity :  Pass  NG , \_\_\_\_\_
- 9. ESD test :  Pass  NG , \_\_\_\_\_
- 10. Others :  Pass  NG , \_\_\_\_\_

**6、Summary :**

Sales signature : \_\_\_\_\_

Customer Signature : \_\_\_\_\_

Date :     /     /     \_\_\_\_\_

